

# August 10, 2026 - August 16, 2026

| August 2026 |    |    |    |    |    |    | September 2026 |    |    |    |    |    |    |
|-------------|----|----|----|----|----|----|----------------|----|----|----|----|----|----|
| Su          | Mo | Tu | We | Th | Fr | Sa | Su             | Mo | Tu | We | Th | Fr | Sa |
|             |    |    |    |    |    | 1  |                |    | 1  | 2  | 3  | 4  | 5  |
| 2           | 3  | 4  | 5  | 6  | 7  | 8  | 6              | 7  | 8  | 9  | 10 | 11 | 12 |
| 9           | 10 | 11 | 12 | 13 | 14 | 15 | 13             | 14 | 15 | 16 | 17 | 18 | 19 |
| 16          | 17 | 18 | 19 | 20 | 21 | 22 | 20             | 21 | 22 | 23 | 24 | 25 | 26 |
| 23          | 24 | 25 | 26 | 27 | 28 | 29 | 27             | 28 | 29 | 30 |    |    |    |
| 30          | 31 |    |    |    |    |    |                |    |    |    |    |    |    |

## Monday, August 10

- 10:00am - 10:30am PRE-TRIAL HEARING Case No. 26-085-HC (Zoom) - Carrie Frias
- 1:00pm - 3:00pm Agenda Review (TC Chambers\Zoom) - Venus Battaglia
- 5:00pm - 6:00pm Natural Resource Commission Meeting. - Venus Battaglia

## Tuesday, August 11

- 9:00am - 9:30am WS Virtual Systems Contract Renewal CLOSED (TC Chambers\Zoom) - Venus Battaglia
- 9:30am - 10:00am WS Clearpass Renewal CLOSED (TC Chambers\Zoom) - Venus Battaglia
- 11:00am - 11:30am Check Signing Thull/Silvis
- 5:00pm - 6:00pm Gaming Commissions Meetings

## Wednesday, August 12

- 10:00am - 12:00pm Tribal Council Meeting (TC Chambers\Zoom)
- 4:00pm - 5:00pm Biiskabiiyang Commission

## Thursday, August 13

- 9:00am - 10:00am WS Enrollment Regulation Review (TC Chambers\Zoom) - Venus Battaglia
- 10:00am - 11:00am Housing Commission (aki) - Venus Battaglia
- 11:00am - 11:30am Check Signing Thull/Silvis

## Friday, August 14

- 2:30pm - 3:30pm Amended Oral Argument Schedule in Case No. 25-200-AP (Zoom) - Carrie Frias

## Saturday, August 15

## Sunday, August 16

- Blue/White- Open Work Session
- Green- Check Signing
- Orange- Commissions
- Red- Closed Meeting
- Yellow- Agenda