

June 29, 2026 - July 5, 2026

June 2026							July 2026						
Su	Mo	Tu	We	Th	Fr	Sa	Su	Mo	Tu	We	Th	Fr	Sa
		1	2	3	4	5	6			1	2	3	4
7	8	9	10	11	12	13		5	6	7	8	9	10
14	15	16	17	18	19	20		12	13	14	15	16	17
21	22	23	24	25	26	27		19	20	21	22	23	24
28	29	30						26	27	28	29	30	31

Monday, June 29

- 10:00am - 11:00am Round Table Discussion (TC Chambers\Zoom) - Venus Battaglia
- 1:00pm - 3:00pm Agenda Review (TC Chambers\Zoom)
- 2:00pm - 3:00pm [Add] Council Budget discussion (TC Chambers\Zoom) - Al Metzger

Tuesday, June 30

- 9:00am - 9:30am WS Revised Gaming Commission Regulation-Chapter 1- General Provisions (TC Chambers\Zoom) - Venus
- 9:30am - 10:00am WS 2027 Legislative Budgets (TC Chambers\Zoom) - Venus Battaglia
- 10:00am - 11:00am HEARING Order to Show Cause 25-253-GC (Zoom) - Carrie Frias
- 11:00am - 12:00pm Add. Round table Discussion (TC Chambers\Zoom) - Venus Battaglia
- 11:00am - 11:30am Check Signing DiPiazza/Crampton/Metzger
- 1:00pm - 2:00pm WS February Internal Audit Summaries (TC Chambers\Zoom) - Venus Battaglia
- 2:00pm - 3:00pm Canceled: EDC Discussion (TC Chambers\Zoom) - Venus Battaglia
- 3:00pm - 4:00pm WS GCG Gaming Capital Group (TC
- 4:00pm - 5:00pm WS Membership Meeting Procedures (TC

Wednesday, July 1

- 10:00am - 12:00pm Tribal Council Meeting (TC Chambers\Zoom)
- 1:00pm - 2:00pm Removal Hearing for Commissioner (The Lodge) - Carrie Frias

Thursday, July 2

- 9:00am - 10:00am WS Enrollment Regulation Review (TC Chambers\Zoom) - Venus Battaglia
- 10:00am - 11:00am WS Employee Relations Act (Microsoft Teams Meeting) - Venus Battaglia
- 11:00am - 12:00pm WS Administrative Procedures Act (TC Chambers\Zoom) - Venus Battaglia
- 11:00am - 11:30am Check Signing DiPiazza/ Crampton/ Metzger
- 1:00pm - 2:00pm WS April 2026 Internal Audit Summaries (TC Chambers\Zoom) - Venus Battaglia

Friday, July 3

- Offices Closed- Independence Day Observed.

Saturday, July 4

Sunday, July 5

- Blue/White- Open Work Session
- Green- Check Signing
- Orange- Commissions
- Red- Closed Meeting
- Yellow- Agenda